

# Lesson 2: Design by People and Nature



## Activity 2: Biomimicry

Pick an animal or plant from nature that you like and study it.

Use the animal or plant as inspiration to design the following in points 1-5.

1. Create a Superhero by copying an animal/plant in nature.

2. Create equipment for your hobby by copying an animal/plant in nature.

3. Create a new phone by copying an animal/plant in nature.

4. Create a new car shape by copying an animal/plant in nature.

5. Create something wild and whacky by copying an animal/plant in nature.